

Anne Olea Svensson Hegre

UX Designer with Engineering Background | SaaS, Research Ops, Design Systems |
Complex & Technical Products

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📍 Berlin, Germany



EXPERIENCE

Solar-Log, Remote — UX/UI Designer

OCT 2023 - PRESENT

- Initiated a **Material 3-based design system** foundation to standardize components and patterns.
- Led a product-wide **UX/UI audit** and defined prioritized usability and consistency improvements.
- Established a company **research repository** to improve visibility and reuse of user insights.
- Led projects **end-to-end** from research through prototyping and implementation while coordinating Engineering stakeholders.

Island Labs, Berlin — XR UX Designer

AUG 2021 - MAY 2023

- Designed and prototyped **mixed reality applications** for real estate planning.
- Contributed to tablet and desktop product features through iterative prototyping and validation.
- Conducted **field research** and translated findings into product design decisions.

Ing.-Ges. Weinstock, Berlin — Engineer/Planner

OCT 2018 - DEC 2020

- Designed **HVAC systems** for hospital and complex building projects under technical and regulatory constraints.
- Produced **technical documentation** and coordinated system integration with multidisciplinary teams.

EDUCATION

Noroff, Online — UX Design

2020 - 2021

NTNU, Trondheim — BSc. Mechanical Engineering

2014 - 2017

SKILLS

- End-to-End Product Design
- UX Research & Insight Synthesis
- Complex Workflow Design
- Design Systems Foundations
- UX Audits & Heuristic Evaluation
- Information Architecture
- ResearchOps
- Cross-Functional Collaborations
- Data-Heavy / Technical Products
- UX Prototyping & Concept Validation

TOOLS AND EXPERTISE

- Design Systems (Material 3)
- Figma
- Microsoft Suite
- Atlassian Suite
- Google Suite
- Google Analytics
- Condens

LANGUAGES

- Norwegian (Native)
- English (Fluent)
- German (Fluent)